

A.S. Program Map: Digital Art & Multimedia Production



Suggested Course Sequence

PERFORMING AND VISUAL ARTS PATHWAY ASSOCIATE IN SCIENCE DEGREE (A.S.): DIGITAL ART & MULTIMEDIA PRODUCTION

Curriculum Sequence 2024/25

The Associate in Science (AS) in Digital Art and Multimedia Production provides the skills and training for professional work in the expanding digital arts industry. Courses equip students to create, edit, and produce multimedia content through industry standard techniques. The AS degree prepares students for further education and careers in the fields of games and interactivity production, digital photography, filmmaking, animation, and graphic design. As the creative digital industry is in a state of constant flux, students will be introduced to avenues for adapting to and engaging with ongoing changes in the marketplace. Students will gain experience in many areas of digital art and multimedia production and will be prepared to enter the industry or create their own career pathways. One or more College Credit Certificates are associated with this AS degree.

Many courses require prerequisites. Check the description of each course in the list below for prerequisites, minimum grade requirements, and other restrictions. Students must complete all prerequisites prior to registering for a course.

This AS Program Map automatically includes a College Credit Certificate (CCC) in Digital Media/Multimedia Production. Complete all classes marked ☆ to earn the CCC in addition to your AS. To learn more, review the College Catalog.

Semester 1

Course		Credits	Notes
ENC 1101	COMPOSITION I	3	PRE-REQ: COLLEGE-LEVEL COMMUNICATION
SLS 1515	CORNERSTONE EXPERIENCE	3	CAN SUB ANY 1000 OR 2000 LEVEL COURSE
ART 1300C	DRAWING I	3	
ART 2600C ☆	INTRODUCTION TO ELECTRONIC ART	3	
IDS 2141	EXPLORING EMERGING TECHNOLOGIES	3	
Total Semester Credits:		15	

Semester 2

Course		Credits	Notes
HUM 2020	INTRODUCTION TO HUMANITIES	3	PRE-REQ: COLLEGE-LEVEL COMMUNICATION
DIG 2280C ☆	DIGITAL VIDEO AND SOUND	3	PRE REQ: ART 2600C WITH C OR BETTER
MGF 1130	MATHEMATICAL THINKING	3	CAN SUB: ANY GEN-ED CORE MATH
PGY 1800C	INTRODUCTION TO DIGITAL PHOTOGRAPHY	3	
GRA 2103C ☆	DIGITAL GRAPHIC DESIGN	3	PRE REQ: ART 2600C WITH C OR BETTER NOTE: GRA 2103C IS EQUIV. TO DIG 2118C
Total Semester Credits:		15	
Total Academic Year Credits:		30	

Semester 3

Course		Credits	Notes
ART 2601C	INTERMEDIATE COMPUTER ART	3	PRE REQ: ART 2600C WITH C OR BETTER
ART 2604C ☆	DIGITAL ART AND ANIMATION	3	PRE REQ: ART 2600C WITH C OR BETTER
DIG 2100C ☆	WEB DESIGN I	3	
DIG 2626C	ARTIFICIAL INTELLIGENCE	3	PRE REQ: ART 2600C WITH C OR BETTER
CIVIC LIT.	CHOOSE AMH 2010, AMH 2020, OR POS 2041	3	CAN SUB ANY GEN. ED. SOCIAL SCIENCE IF CIVIC LIT. REQUIREMENT ALREADY MET
Total Semester Credits:		15	

Semester 4

Course		Credits	Notes
NATURAL SCIENCE	ANY GEN. ED CORE NAT. SCIENCE	3	
DIG 2711C	GAME DESIGN AND GAMEPLAY	3	PRE REQ: ART 2600C WITH C OR BETTER
DIG 2318C	ANIMATION STUDIO	3	PRE REQ: ART 2600C WITH C OR BETTER
FIL 2432C	FILMMAKING I	3	
DIG 2972C	DIGITAL ARTS AND MULTIMEDIA PRODUCTION CAPSTONE	3	MUST BE IN FINAL SEMESTER OF PROGRAM
Total Semester Credits:		15	
Total Academic Year Credits:		30	
Overall Credits:		60	

- Students must meet the Core, Civic Literacy, and other College requirements as outlined in the College Catalog.
- Your Student Success Advisor can help you make a personalized plan. www.fsw.edu/advising
- Additional courses may be required based on your placement test scores. See Page 2 for more details.

Updated 2/25

A.S. Program Map: Digital Art & Multimedia Production



Degree Checklist

PERFORMING AND VISUAL ARTS PATHWAY

ASSOCIATE IN SCIENCE DEGREE (A.S.):

DIGITAL ART & MULTIMEDIA PRODUCTION

Curriculum Sequence 2024/25

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Many courses require prerequisites. Check the description of each course in the list below for prerequisites, minimum grade requirements, and other restrictions. Students must complete all prerequisites prior to registering for a course.

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Graduation Requirements		Credits	Semester	Notes
✓				
General Education Requirements (15 Credit Hours)				
ENC 1101	COMPOSITION I	3		PRE-REQ: COLLEGE-LEVEL COMMUNICATION
HUM 2020	INTRODUCTION TO HUMANITIES	3		PRE-REQ: COLLEGE-LEVEL COMMUNICATION
MGF 1130	MATHEMATICAL THINKING	3		CAN SUB: ANY GEN-ED CORE MATH
NATURAL SCI.	ANY GEN. ED CORE NAT. SCIENCE	3		
CIVIC LIT.	CHOOSE AMH 2010, AMH 2020, OR POS 2041	3		CAN SUB ANY GEN. ED. SOCIAL SCIENCE IF CIVIC LIT. REQUIREMENT ALREADY MET
Program Requirements (42 Credit Hours)				
ART 2600C ☆	INTRODUCTION TO ELECTRONIC ART	3		
PGY 1800C	INTRODUCTION TO DIGITAL PHOTOGRAPHY	3		
ART 1300C	DRAWING I	3		
IDS 2141	EXPLORING EMERGING TECHNOLOGIES	3		
DIG 2100C ☆	WEB DESIGN I	3		
FIL 2432C	FILMMAKING I	3		
ART 2601C	INTERMEDIATE COMPUTER ART	3		PRE REQ: ART 2600C WITH C OR BETTER
ART 2604C ☆	DIGITAL ART AND ANIMATION	3		PRE REQ: ART 2600C WITH C OR BETTER
GRA 2103C ☆	DIGITAL GRAPHIC DESIGN	3		PRE REQ: ART 2600C WITH C OR BETTER NOTE: GRA 2103C IS EQUIV. TO DIG 2118C
DIG 2318C	ANIMATION STUDIO	3		PRE REQ: ART 2600C WITH C OR BETTER
DIG 2626C	ARTIFICIAL INTELLIGENCE	3		PRE REQ: ART 2600C WITH C OR BETTER
DIG 2711C	GAME DESIGN AND GAMEPLAY	3		PRE REQ: ART 2600C WITH C OR BETTER
DIG 2280C ☆	DIGITAL VIDEO AND SOUND	3		PRE REQ: ART 2600C WITH C OR BETTER
DIG 2972C	DIG. ARTS AND MULTIMEDIA PROD. CAPSTONE	3		MUST BE IN FINAL SEMESTER OF PROGRAM
Elective				
SLS 1515	CORNERSTONE EXPERIENCE	3		CAN SUB ANY 1000 OR 2000 LEVEL COURSE
Other Requirements (If Needed)				
ENC 1130†	IMPROV. COL. WRITING (COUNTS AS ELECTIVE)	3		
MAT 0018†	MATH FOR SUCC. LIB. ARTS (DEVELOPMENTAL: DOES NOT COUNT AS ELECTIVE OR MATH)	3		
Florida Civic Literacy Exam Requirement (FCLE) - Check if Satisfied				
Total Degree Requirements: 60 Credit Hours				

- Students must meet the Core, Civic Literacy, and other College requirements as outlined in the College Catalog.

- Your Student Success Advisor can help you make a personalized plan. www.fsw.edu/advising

†Only take this class if required by test scores or other college placement requirements. Total credits for degree may exceed the number indicated.